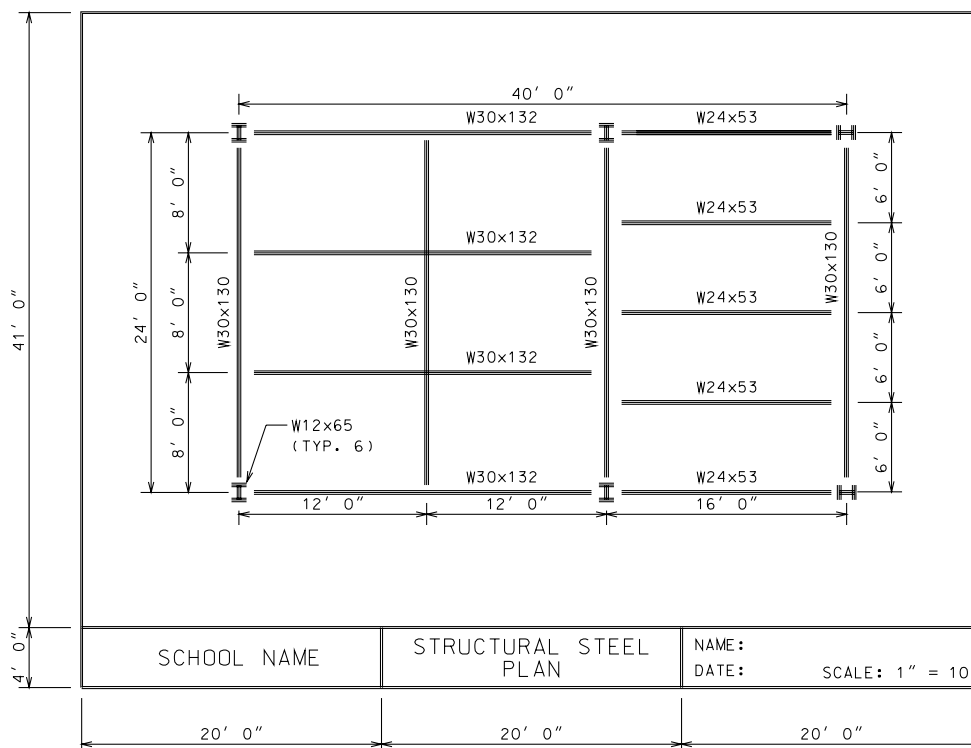


## Manipulating a Group of Elements



### PROJECT EXERCISE

This project exercise provides systematic instructions for creating the design shown in Figure P6-1. The intent is to guide you in applying Element Selection and Fence manipulations.



**Figure P6-1** Completed project design



**Note:** The text and dimensions placed on the structure and members are not part of this project. They are included in Figure P6-1 as an aid to drawing the design.

## PREPARE THE DESIGN FILE

This procedure starts MicroStation, creates a design file, and enters the initial settings.



**Note:** As you complete each step in the project procedures, place a check mark by the step to help you keep up with where you are in the project.

**STEP 1:** Invoke MicroStation program.

**STEP 2:** Create a new design file named CH6.DGN using the seed2d seed file.

**STEP 3:** In the Design File dialog box:

- ▶ Make sure the Working Unit is set to Feet for Master Unit and Inches for the Sub Unit.
- ▶ Set the Grid Master to 0.5, the Grid Reference to 2, and turn the Grid lock.

**STEP 4:** Select **Settings > Level > Manager** to open the Level Manager settings box and create the following level names and assign the properties:

- ▶ Objects – Color to green, Line Style to (solid line), and Line Weight to 2.
- ▶ Structure – Color to blue, Line Style to 0 (Solid line), and Line Weight to 2.
- ▶ Title Block – Color to red, Line Style to 0 (solid line), and Line Weight to 2.

**STEP 5:** Invoke AccuDraw from the Primary Tool box.

**STEP 6:** Open the AccuDraw settings box from the Settings drop-down menu, and adjust the values as follows:

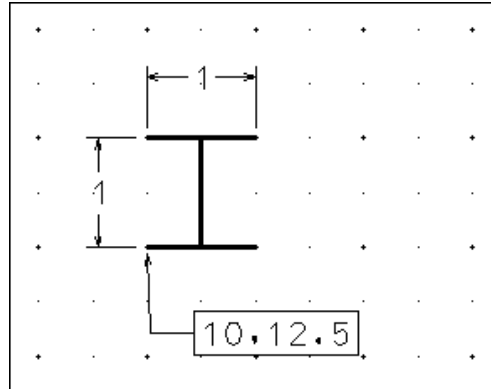
- ▶ **Unit Roundoff Distance\$:** Set to 0.5 and turn the check box ON.
- ▶ **Unit Roundoff Angle\$:** Set to 90.000 and turn the check box ON.
- ▶ **Coordinate System:** Set the **Rotation** to Top and the **Type** to Rectangular.
- ▶ **Operation:** Set the check boxes for Floating Origin and Smart Key-ins to ON; and for Context Sensitivity and Auto Point Placement, set them to OFF.

**STEP 7:** Using Figure P6–1 as a guide, draw the border and title block on level Title Block.

- ▶ Replace “SCHOOL NAME” with your school or company name, or make up a name.
- ▶ Place your name to the right of “NAME.”
- ▶ Place today’s date to the right of “DATE.”

## DRAW THE FIRST I-BEAM

This procedure describes the steps required to draw the I-beam shown in Figure P6–2.



**Figure P6-2** Draw the first column

- STEP 1:** If View Window 2 is not open, select the **Views** submenu from the **Window** drop-down menu, and turn on View Window 2.
- STEP 2:** From the **Window** drop-down menu, select the **Cascade** option.
- STEP 3:** Fit View Window 1.
- STEP 4:** Set the Active Level to Objects.
- STEP 5:** Invoke **Save Settings** from the **File** drop-down menu.
- STEP 6:** Invoke the Place Line tool from the Linear Elements tool box.

MicroStation prompts:

Place Line > Enter first point

Keypoint snap to the lower left corner of the border block, type O to release the AccuDraw origin, and drag the cursor so the X-axis is set to 10.0000 and the Y-axis is set to 12.5. Click the Data button to locate the start of the bottom I-beam line.

Place Line > Enter endpoint

Drag the cursor so the X-axis is set to 1.0000 and the Y-axis is set to 0.0000. Click the Data button to complete the line.

Place Line > Enter endpoint (*Click the Reset button.*)

- STEP 7:** In View Window 1, invoke the Window Area tool, then, in the Tool Settings window, set the **Apply to Window** option to 2.

MicroStation prompts:

Window Area > Define first corner point

Place a data point about 2 feet above and to the left of the I-beam line that was just completed.

Window Area > Define opposite corner point

Drag the dynamic rectangle below and to the right of the line, then place a data point to place the view area in View Window 2.)

**STEP 8:** Invoke **Save Settings** from the **File** drop-down menu.

**STEP 9:** In View Window 2, use Center Snap to place a vertical 1'-long line centered above the line you just drew, then place a 1'-long top horizontal line centered above the vertical line, as shown in Figure P6-2.

### **SELECT AND GROUP THE I-BEAM LINES**

This procedure groups the three lines forming the I-beam so they can be manipulated as one element.

**STEP 1:** Invoke the Element Selection tool from the Main tool tool, and then select the **Block** Method and **New** Mode in the Tool Settings window.

MicroStation prompts:

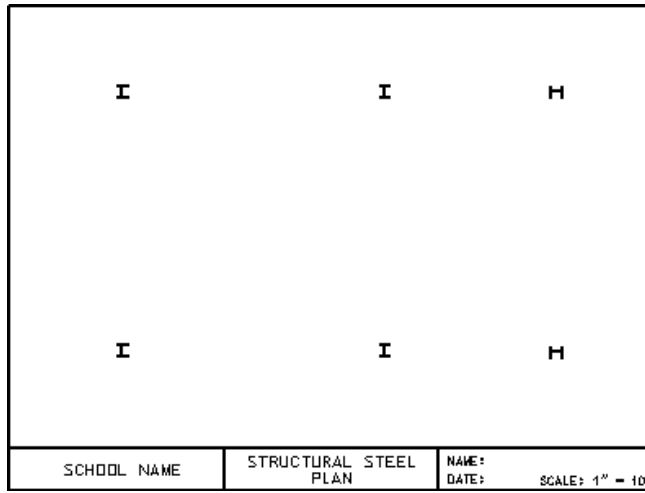
Element Selection > Place Shape for elements to add to set

Position the cursor above and to the left of the I-beam, then press and hold down the Data button while you drag the Selection rectangle around the I-beam. Release the Data button to select the three lines.

**STEP 2:** Invoke the **Group** option from the **Edit** drop-down menu. MicroStation creates a group of the three selected lines. Click the Data button to remove the selection.

### **CREATE THE TWO ROWS OF COLUMNS**

This procedure uses the Copy Element, Rotate Copy, Place Fence Block, and Copy Fence Contents tools with AccuDraw to create the two rows of three I-beams each, as shown in Figure P6-3.



**Figure P6-3** Two rows of I-beams

**STEP 1:** Click the title bar of View Window 1 to return focus to it.

**STEP 2:** Invoke the Copy Element tool from the Manipulate tool box, then turn the **Make Copy** button ON in the Tool Settings window.

MicroStation prompts:

Copy Element > Identify element

Select the I-beam, type Y to lock the AccuDraw Y axis at 0.0000, then drag the manipulation pointer right to AccuDraw coordinate X = 24. Click the Data button to make the first copy in the bottom row.

Copy Element > Accept/Reject (select next input)

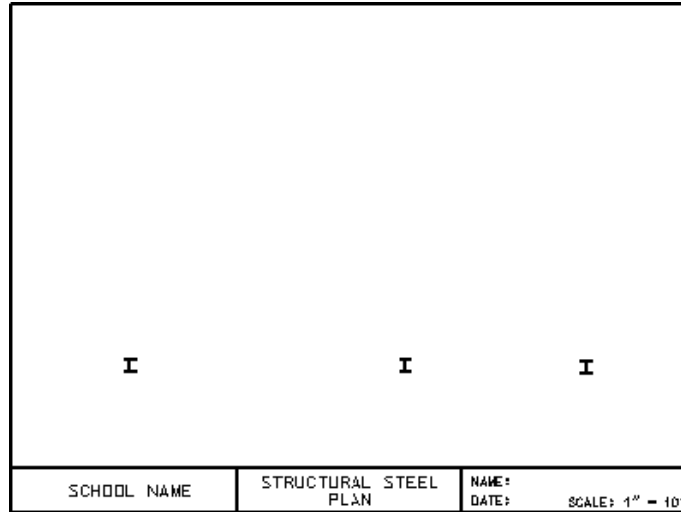
Type Y to lock the AccuDraw Y axis at 0.0000, then drag the manipulation pointer to the right to X = 16. Click the Data button to complete the bottom row, as shown in Figure P6-4.

Copy Element > Accept/Reject (select next input)

Click the Reset button to terminate the tool sequence.

**STEP 3:** In View Window 1, define a small Window Area, to be placed in View Window 2, around the right-most I-beam.

**STEP 4:** Click the title bar or border of View Window 2 to return focus to it.



**Figure P6-4** Bottom row after the I-beam is copied two times

**STEP 5:** Invoke the Rotate tool from the Manipulate tool box, then, in the Tool Settings window, set the **Method** to **Active Angle**, set the Active Angle to **90**, and set the check box for **Make Copy** to OFF.

MicroStation prompts:

Rotate Element > Identify element

Identify the I-beam.

Rotate Element > Enter pivot point (point to rotate about)

Click the Data button in the center of the I-beam's vertical line to pivot the I-beam about its center point, then click the Reset button.

**STEP 6:** Click the title bar or border of View Window 1 to return focus to it.

**STEP 7:** Invoke the Place Fence tool from the Fence tool box, then, in the Tool Settings window, set the Fence **Type** to **Block** and the Fence **Mode** to **Inside**.

MicroStation prompts:

Place a Fence Block > Enter first point

Place a data point above and to the left of the left-most I-beam.

Place a Fence Block > Enter opposite corner

Drag the dynamic fence image around the three I-beams, then place a data point to complete the fence.

**STEP 8:** Invoke the Copy tool from the Manipulate tool box, then, in the Tool Settings window, set the check boxes for **Make Copy** and **Use Fence** to ON.

MicroStation prompts:

Copy Fence Contents > Enter first point

Place a data point somewhere near the bottom of the view.

Copy Fence Contents > Enter point to define distance and direction

Type X to lock the AccuDraw X axis at 0.0000, then drag the manipulation pointer up to Y = 24. Click the Data button to create the top I-beam row, as shown in Figure P6-4.

Copy Fence Contents > Enter point to define distance and direction

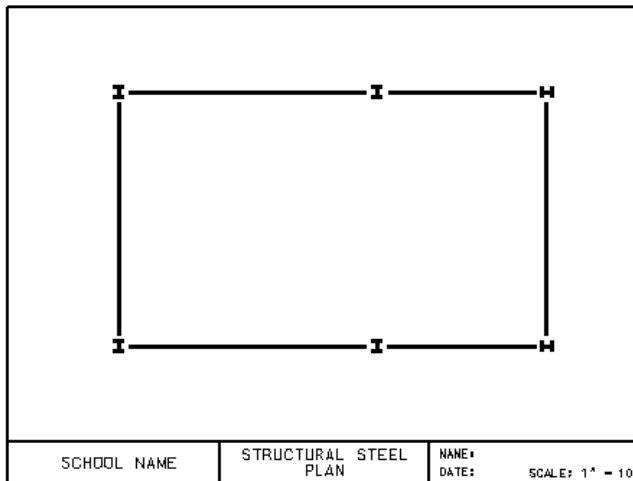
Click the Reset button to terminate the tool sequence.

**STEP 9:** Invoke the Place Fence tool again to remove the fence.

**STEP 10:** Invoke **Save Settings** from the **File** drop-down menu.

### DRAW THE OUTSIDE STRUCTURAL MEMBERS

This procedure places a Block element for the outside structural members, then uses the Partial Delete tool to cut away the parts of the Block that overlap the I-beams, as shown in Figure P6-5.

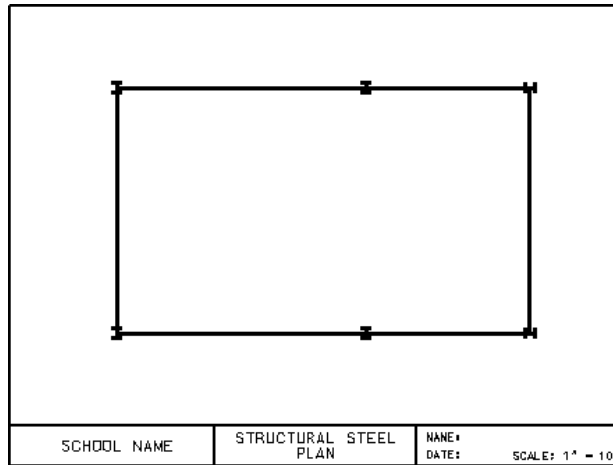


**Figure P6-5** I-beams and outside structural members

**STEP 1:** Set the Active Level to Structure.

**STEP 2:** In View Window 1, place a Block element with its lower left corner in the center of the lower left I-beam and its upper-right corner in the center of the upper-right I-beam, as shown in Figure P6-6.

**STEP 3:** In View Window 1, define a small Window Area, to be placed in View Window 2, around the lower-right I-beam.



**Figure P6-6** Result of placing a block for the outside structural members

**STEP 4:** Focus on View Window 2, then invoke the Partial Delete tool from the Modify tool box.

MicroStation prompts:

Delete Part of Element > Select start point for partial delete

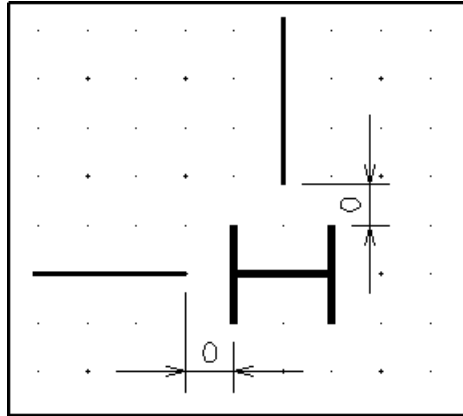
Select the block one Grid point to the left of the I-beam in View Window 2.

Delete Part of Element > Select direction of partial delete

Drag the manipulation pointer a short distance toward the I-beam, and click the Data button.

Delete Part of Element > Select end point of partial delete

Drag the manipulation point to one Grid point above the I-beam, and place a data point to complete the partial delete, as shown in Figure P6-7.



**Figure P6-7** Amount of block to delete partially over each I-beam

**STEP 5:** Focus on View Window 1, then define a small Window Area, to be placed in View Window 2, around the upper-right I-beam.

**STEP 6:** Focus on View Window 2, then invoke the Delete part of the Element tool from the Modify tool box.

MicroStation prompts:

Delete Part of Element > Select start point for partial delete

Select the line one Grid point below the I-beam.

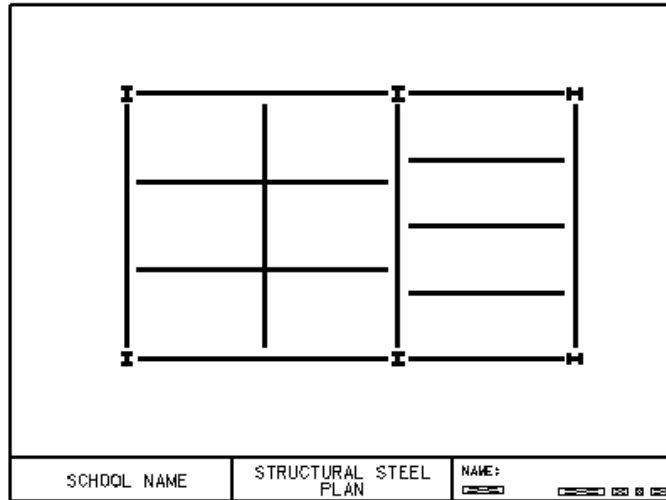
Delete Part of Element > Select end point of partial delete

Drag the manipulation pointer to one Grid point to the left of the I-beam, and place a data point to complete the partial delete.

**STEP 7:** Repeat Steps 5 and 6 for the other four I-beams.

### **DRAW THE INTERIOR STRUCTURAL MEMBERS**

This procedure uses the Move Parallel and Extend Element to Intersection tools to draw the interior structural Members as shown in Figure P6-8.



**Figure P6–8** Completed interior structure members

**STEP 1:** Focus on View Window 1.

**STEP 2:** Invoke the Move Parallel tool from the Manipulate tool box, then, in the Tool Settings window, turn the check boxes for **Distance** and **Make Copy** to ON, and key-in **12** in the **Distance** edit field.

MicroStation prompts:

Copy Parallel by Key-in > Identify element

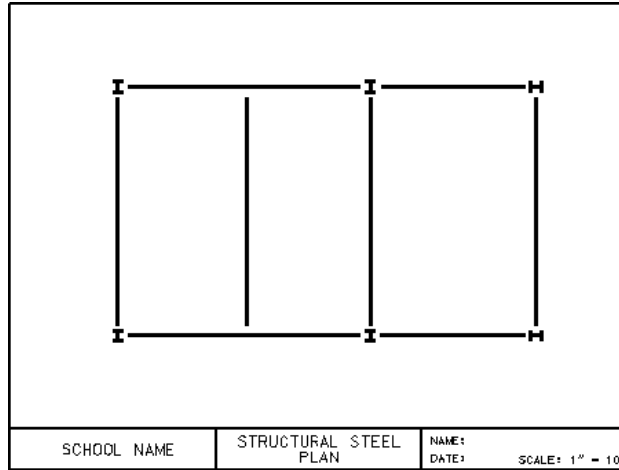
Select the left vertical line.

Copy Parallel by Key-in > Accept/Reject (select next input)

Move the manipulation pointer to the right of the element, and click the Data button two times to place two parallel copies of the line, as shown in Figure P6–9. Click the Reset button.

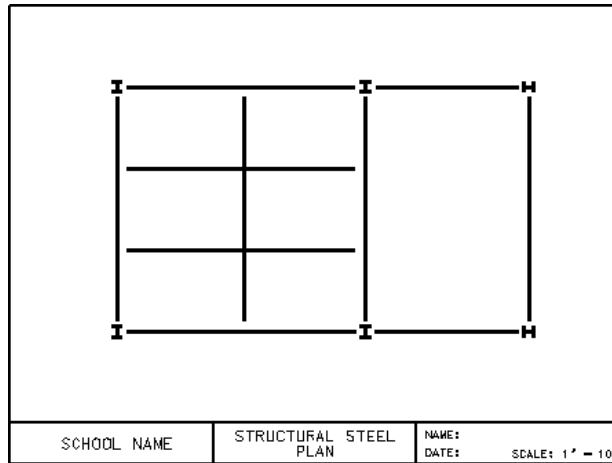
Copy Parallel by Key-in > Accept/Reject (select next input)

Click the Reset button.



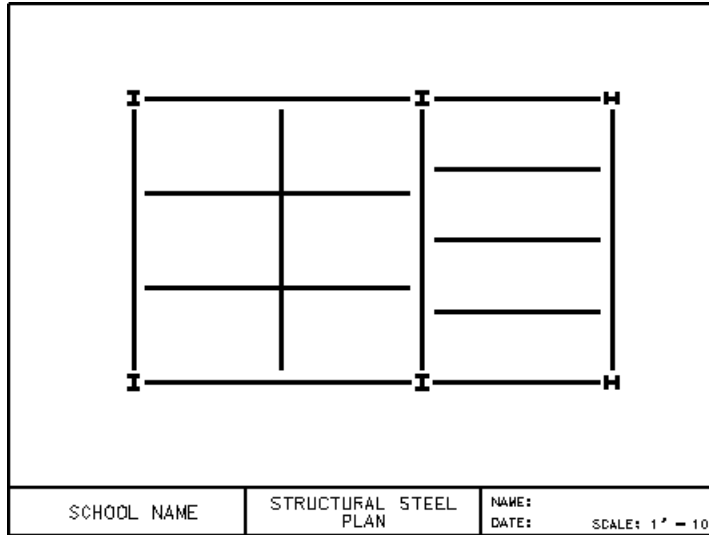
**Figure P6-9** Place two parallel copies of the left vertical line, 12' apart

**STEP 3:** Make two parallel copies of the top left horizontal line, each 8' apart below the line, as shown in Figure P6-10.



**Figure P6-10** Place two parallel copies of the top left horizontal line, 8' apart below the line

**STEP 4:** Make three parallel copies of the top right horizontal line, each 6' apart below the line, as shown in Figure P6-11.



**Figure P6-11** Place three parallel copies of the top right horizontal line, each 6' apart below the line

**STEP 5:** Invoke **Save Settings** from the **File** drop-down menu.

**STEP 6:** Refer to the Project Exercise in Chapter 9 for placing text and dimensioning.

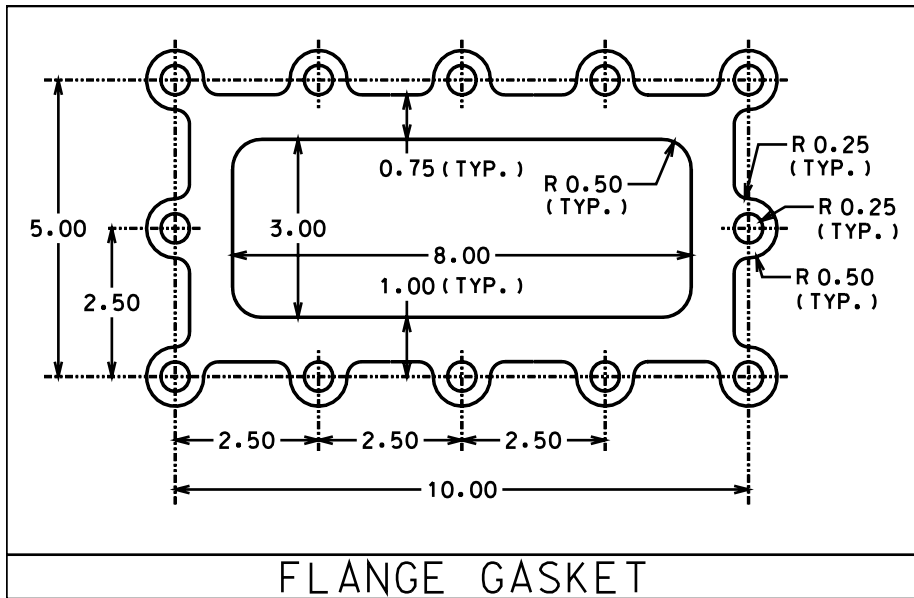
**DRAWING EXERCISES 6-1 THROUGH 6-5**

Use the following table to set up the design files for Exercises 6-1 through 6-3.

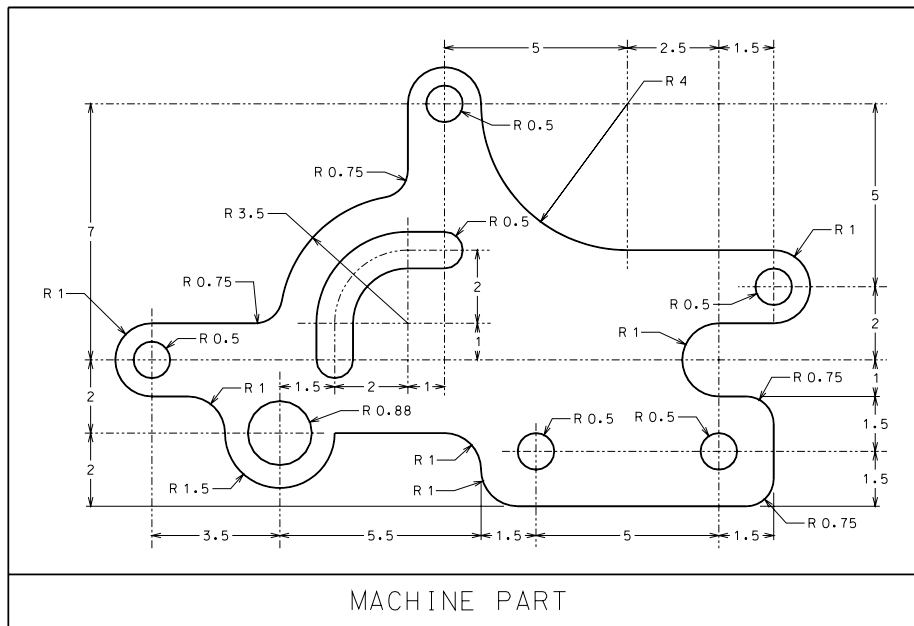
SETTING	VALUE
Seed File	seed2d.dgn
Working Units	Master Units: Inches and Sub Units: Inches
Grid	Master = .1, Reference = 10, GRID Lock ON

**Exercise 6-1**

**FLANGE GASKET**

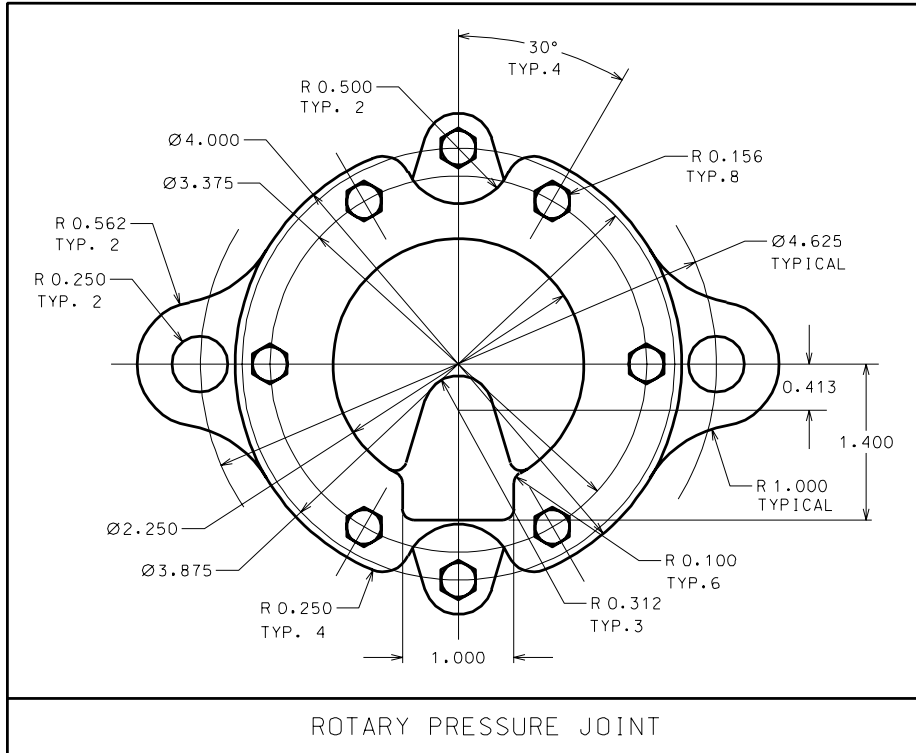


**Exercise 6-2**  
**MACHINE PART**



**Exercise 6-3**

**ROTARY PRESSURE JOINT**

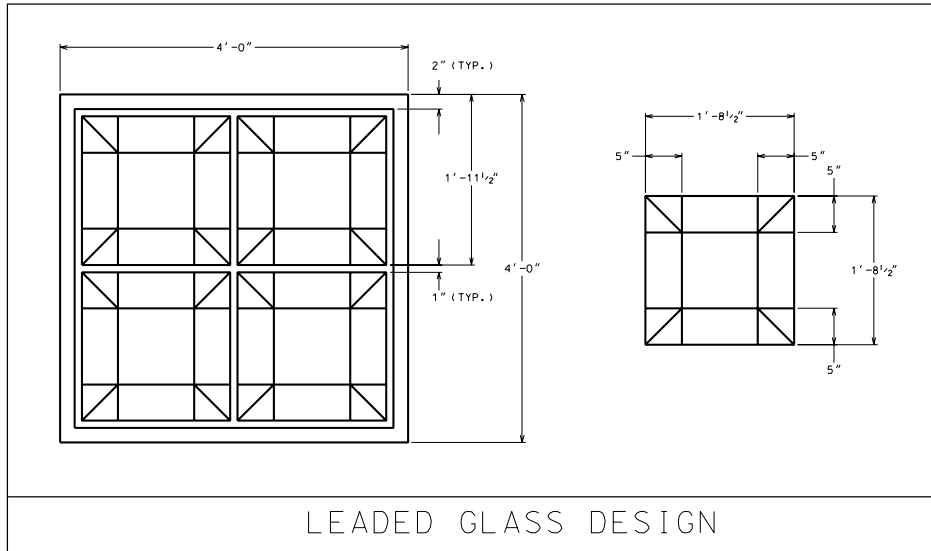


Use the following table to set up the design files for Exercises 6–4 and 6–5.

SETTING	VALUE
Seed File	seed2d.dgn
Working Units	Master Units: Feet and Sub Units: Inches
Grid	Master = 0.5, Reference = 24, GRID Lock ON

### Exercise 6–4

#### LEADED GLASS DESIGN



**Exercise 6-5**  
**CUSTOM DOORS**

