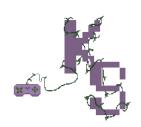
Katrice Shepard



OBJECTIVE

Current college senior pursuing a degree in Computer Science and Game Design. Seeking opportunity as a developer within those fields. Identifies and quickly closes any knowledge gaps to offer value to any team or employer. Skilled at managing time and resources to accomplish developmental goals.

SKILLS

C#

Problem-solving

Critical thinking

Time management

Javascript

Web Development (HTML/CSS)

C++

ADDRESS

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PHONE

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EMAIL

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WEBSITE

http://people.sunyit.edu/~shepark m/HOMEPAGE/

EXPERIENCE

JUL 2022 – AUG 2023 IT · AARP · New York, NY

JUL 2021 - AUG 2021

STEM Counselor · Eastchester Community Gardens · New York, NY

JUL 2020 - AUG 2020

Entrepreneurship Program · MMCC Bridge · New York, NY

Key responsibilities | Troubleshooting device problems, instructing on device and software usage, leading team of peers, and organizing business models and plans.

EDUCATION

SUNY Polytechnic | Utica, NY Bachelor's Degree in Science - Computer Science Bachelor's Degree in Art - Game Design

PERSONAL PROJECTS

APR 2016 - AUG 2017

Blue Ink App · Girl Scouts Leadership Institute

Collaborated with two other peers to create and present an app focused on tracking a user's mental health and wellness.

AUG 2023 - DEC 2023

Virtual Pet · SUNY Polytechnic Institute

A program made in C# meant to be a background running virtual pet interaction game. Features such as a randomly moving pet and the ability to feed and further interact with it.

AUG 2023 - DEC 2023

Gunslinger Game · SUNY Polytechnic Institute

Lead Programmer for a western set turn-based RPG made in Unity. Led a team of 6 programmers to make a battle system, random board events, and a card deck system.